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dani wright

she/they | lesbian vampire expert | game designer | scareoset.com

skills

C#, Java, JavaScript, Python,
HTML, CSS, PHP
Microsoft Office, Google Suite,
Notion
Twine, Ink, Unity, Ren'Py

awards and honors

Eagle Scout—Apr 2016

experience

Teaching Assistant • UC Santa Cruz • Sep 2020–Jun 2022

- Held meetings and check-ins with students.
- Managed communication forums for both students and faculty.
- Maintained robust documentation system and paperwork for course planning.

Inventory Analyst • UC Santa Cruz Catering • Nov 2018– Mar 2020

- Counted inventory items.
- Input inventory data.
- Organized inventory.
- Analyzed weekly financial data.
- Communicated with vendors and other departments in UCSC dining.
- Assisted with cooking and cleaning.

QA intern • Loot Crate • Jun 2017– Sep 2017

- Manually tested company's web storefront on all platforms.
- Ran automated tests on all platforms.
- Wrote automated testing scripts.

education

MFA Digital Art & New Media: Experimental Play • Jun 2022 • UC Santa Cruz

thesis—*blood play: a queer gothic approach to game design*

- Developed my practice as a new media artist and game designer.

BA Art & Design: Games & Playable Media • Jun 2020 • UC Santa Cruz

- Worked on solo and group digital and physical games.



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